#### On the Linear Rank-Width of Graphs Case of Distance-Hereditary Graphs

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### Introduction

- Linear rank-width not enough studied
  - Thread graphs = linear rank-width 1 (Ganian, 2010)
  - Obstructions for linear rank-width 1 (Adler et al., 2011)
  - Several other characterizations of linear rank-width 1 (Oum-Kwon, 2011; Kanté et al., 2012)

• A lot to do : structural as well as in algorithmic graph theory

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- Characterization of bounded linear rank-width via vertex-minor/pivot-minor
- (Number of) Obstructions for linear rank-width k
- Tractable problems? How compared to path-width/rank-width?

#### Iinear rank-width and path-width coincide in forests

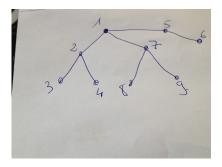
- $\implies$  linear time algorithm for the computation
- $\implies$  quasi-linear time for witnessing an optimal layout
- Characterization of linear rank-width of distance-hereditary graphs via split decomposition

 $\implies$  Polynomial time algorithm for witnessing an optimal layout

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#### Linear Rank-Width

- take any linear ordering  $x_1, \ldots, x_n$  of the vertices
- width =  $\max_{1 \le i \le n-1} \{ \mathsf{rk}(A_G[\{x_1, ..., x_i\}, -] \}$
- linear rank-width of G, *lrwd*(G) = minimum over all linear orderings



3, 2, 4, 
$$\cdot$$
 1, 8, 7, 9, 5, 6  
rk  $\begin{pmatrix} 1 & 8 & 7 & 9 & 5 & 6 \\ 3 & 1 & 0 & 0 & 0 & 0 & 0 \\ 2 & 0 & 0 & 0 & 0 & 0 & 0 \\ 4 & 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}$ 

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# $Irwd(G) \leq pwd(G)$

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# $3,\ 2,\ 4,\ 1,\ 5,\ 6,\ 7,\ 8,\ 9$

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- Take a linear layout  $v_1, v_2, \ldots, v_n$  of width k := lrwd(T).
- Clear vertices in this ordering with at most k + 1 cops.

Initialisation : Put *i* cops in vertices  $v_1, \ldots, v_i$  such that  $X_i := \{v_1, \ldots, v_i\}$  is a basis for  $M_i := A_T[X_i, Y_i] := V_T \setminus X_i]$ .

Inductive step : if  $X_{\ell}$  is cleared, clear  $X_{\ell+1}$  while maintaining the following invariants

★ each vertex *b* of a basis  $B_i$  of  $M_i$  is either occupied or its neighbours in  $Y_{\ell+1}$  are occupied,

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 $\star$  cops occupy exactly  $|B_{\ell+1}|$  vertices

- Either  $v_{\ell+1}$  is linearly independent of  $B_{\ell}$  in  $M_{\ell+1}$  or not.
- Either  $v_{\ell+1}$  is occupied by a cop or not after step  $\ell$ .

#### To verify invariants, we need :

- \* Clear  $v_{\ell+1}$  and put a cop either on it or on its neighbours in  $Y_{\ell+1}$  if it is linearly independent of  $B_{\ell}$  in  $M_{\ell+1}$ .
- ★ Free cops in  $B_\ell$  that are not in the "chosen" basis of  $M_{\ell+1}$ .

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To do so, construct B-basic trees

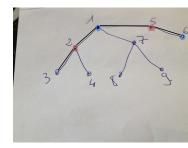
For (X, Y) a cut, B a basis of  $A_T[X, Y]$  and  $x \in X$ 

• Take 
$$B' \subseteq B$$
 spanning x.

• Let  $T' := T[B' \cup x \cup (N(B' \cup x) \cap Y)].$ 

Properties

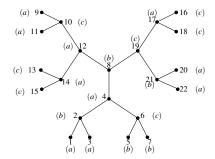
- T' is connected and leaves are from X.
- Vertices in N(B' ∪ x) ∩ Y have degree 2.
- $|N(B'\cup x)\cap Y|=|B'|.$



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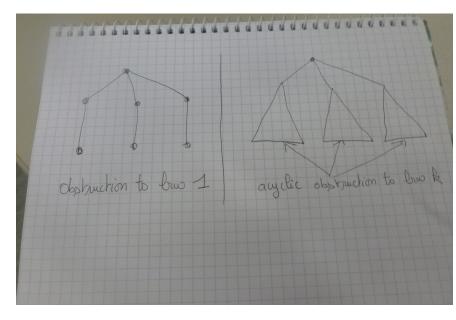
A strategy



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### A consequence : acyclic obstructions



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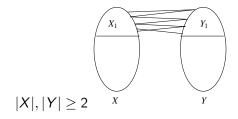
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- Distances are preserved when taking connected induced subgraphs
- Trees, cographs are distance-hereditary graphs
- Distance-hereditary graphs = graphs of rank-width 1
- Several other characterizations :
  - (House, Hole, Domino, Gem)-free graphs
  - perfect elimination ordering : removal of pendant vertices and/or false/true twins

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• completely decomposable by split decomposition

# Split Decomposition



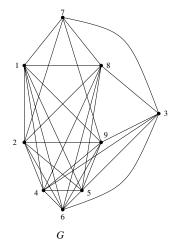
- prime graph = graph without split
- A strong split is a split that does not overlap any other split

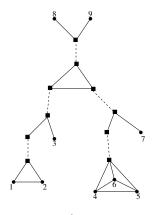
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- split decomposition = iteratively splitting wrt strong splits
  - each block is either prime or a clique or a star
  - no splitting of cliques and stars
- distance-hereditary = each block is a clique or a star

# Split Decomposition





 $S_G$ 

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# Split Decompositions and Local Complementations

• Local complementation at x in G is the graph G \* x where  $zt \in E(G * x)$  iff

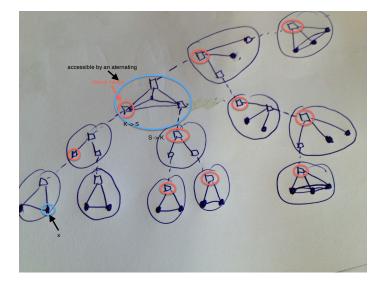
$$\begin{cases} z \text{ or } t \notin N(x) \text{ and } zt \in E(G) \\ z, t \in N(x) \text{ and } zt \notin E(G). \end{cases}$$

- Local complementations do not change (linear) rank-width
- Local complementations do not change the shape of the split decomposition
  - prime blocks remain prime
  - some cliques become stars and some stars cliques

Pivot at xy ∈ E(G) = G ∧ xy := G \* x \* y \* x = G \* y \* x \* y

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### Split Decompositions and Local Complementations



### Limbs in Split Decompositions

- Let *D* be the split decomposition of a distance-hereditary graph *G*
- Given a bag *B*, a connected component *T* of  $D \setminus V(B)$  and a vertex  $y \in V(G) \cap V(T)$ ,
  - let v be the vertex of T neighbor of a vertex in B
  - let w in B be the neighbor of v
- The limb  $\mathcal{L}[D, B, y]$  is the decomposition
  - $T * v \setminus v$  if B is a clique
  - $T \setminus v$  if B is a star and w is a leaf
  - $T \wedge vy \setminus v$  if B is a star and w is the centre
- The graph associated with  $\mathcal{L}[D, B, y]$  is denoted by  $\widehat{\mathcal{L}}[D, B, y]$

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### Properties of Limbs

- Graphs associated with limbs are connected
- $\hat{\mathcal{L}}[D, B, y]$  and  $\hat{\mathcal{L}}[D, B, x]$  are locally equivalent
- $\hat{\mathcal{L}}[D, B, y]$  and  $\hat{\mathcal{L}}[D * x, T * x, y']$  locally equivalent for every  $x \in V(G)$
- Choice of D not important (we can replace D by D \* x)
- Choice of y not important

 $f(D, B, T) = \text{linear rank-width of some } \hat{\mathcal{L}}[D, B, y]$ 

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#### Theorem

Let k be a positive integer and let D be the split decomposition of a distance-hereditary graph G. Then  $Irwd(G) \le k$  if and only if for each bag B of D, D has at most two components T of  $D \setminus V(B)$ such that f(D, B, T) = k, and for all the other components T' of  $D \setminus V(B)$ ,  $f(D, B, T') \le k - 1$ .

- Similar to the characterization of path-width of trees
- Gives a polynomial time algorithm for constructing an optimal layout in the same spirit as the one for path-width of trees

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### Conclusion

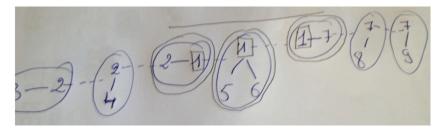
- Can we extend the idea for distance-hereditary graphs to graphs of bounded rank-width ?
  - Probably YES when prime blocks are « simple »
  - What should play the role of split decomposition for bounded rank-width in general ?
- We can also characterize the linear clique-width of forests
  - If a path of length at least 3 exists, then lcwd(T) = pwd(T) + 2
  - Otherwise, lcwd(T) ∈ {pwd(T) + 1, pwd(T) + 2} depending on whether T is connected

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- Can we have a similar characterization for the linear clique-width of cographs?
  - cographs are completely decomposable wrt modular decomposition

# THANK YOU

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#### Path-Width of G

 $wd(P,B) := \max\{|B_t| \mid t \in V(P)\} - 1$  $pwd(G) := \min\{wd(P,B) \mid (P,B) \text{ path decomposition of } G\}.$ 

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- Disjoint union of caterpillars = path-width 1
- $pwd(T_h) = \lceil h/2 \rceil$
- $pwd(G) \leq twd(G) \cdot \log(n)$
- Computation of the path-width of *TWD*(≤ k) in polynomial time, even linear for trees

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• Trees are obstructions to bounded path-width

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- Trees are obstructions to bounded path-width
- A characterisation by cops and robber game

- k cops and 1 invisible robber
- cops move by helicopter
- robber moves through paths not containing cops (she can identify cops positions)
- cops win if they have a strategy to catch the robber (land a helicoper on the robber position)

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• minimum number of cops

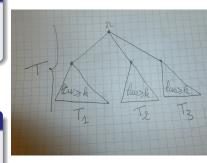
#### Lemma

If  $T_1$ ,  $T_2$ ,  $T_3$  have linear clique-width at least k, then T has linear clique-width  $\geq k + 1$ .

#### $\implies$

#### Proposition

If T is a disjoint union of stars, then lcw(T) = pw(T) + 2, otherwise lcw(T) = pw(T) + 1.



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