# Rewriting the Infinite Chase

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# Context

## **Ontology Mediated Query Answering**



## Context: Ontology Mediated Query Answering with Guarded Rules



## Problem Statement: Datalog Rewriting



Our contributions in the context of guarded rules rewriting are:

- a theoretical framework to understand and show completness of rewriting algorithms
- several concrete rewriting algorithms
- an empirical evaluation of our algorithms using an extensive benchmark

### Definition

An existential rule is a FOL formula  $r = \forall \bar{x} \forall \bar{y} B(\bar{x}, \bar{y}) \rightarrow \exists \bar{z} H(\bar{x}, \bar{z})$ 

The rule r is **guarded** if there exists an atom  $G \in B$  such that  $var(G) = \bar{x} \cup \bar{y}$ .

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We say that G is a guard of r.
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A **Datalog rule** is a existential rule where  $\bar{z} = \emptyset$ .

## Query answering with guarded rules

- 2EXP-TIME-c combined complexity
- PTIME-c data complexity
- No practical algorithm

#### Rules:

- 1.  $R(x,y) \rightarrow \exists z \ R(y,z)$
- 2.  $P(x) \wedge R(x, y) \rightarrow P(y)$
- 3.  $R(x,y) \wedge P(y) \rightarrow S(x)$

Chase is infinite

$$\operatorname{chase}_{0}(F,\mathcal{R}) = a \xrightarrow{R} b$$

$$P$$

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- 1.  $R(x,y) \rightarrow \exists z \ R(y,z)$
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Chase is infinite

chase<sub>1</sub>( $F, \mathcal{R}$ ) =  $a \xrightarrow{R} b \xrightarrow{R} n_0$  $P \xrightarrow{P}$ 

#### Rules:

1.  $R(x, y) \rightarrow \exists z \ R(y, z)$ 2.  $P(x) \land R(x, y) \rightarrow P(y)$ 3.  $R(x, y) \land P(y) \rightarrow S(x)$ 

## Chase is infinite

chase<sub>2</sub>(*F*, 
$$\mathcal{R}$$
) =  $a \xrightarrow{R} b \xrightarrow{R} n_0 \xrightarrow{R} n_1$   
*P*, *S P P*

#### Rules:

1.  $R(x, y) \rightarrow \exists z \ R(y, z)$ 2.  $P(x) \land R(x, y) \rightarrow P(y)$ 3.  $R(x, y) \land P(y) \rightarrow S(x)$ 

Chase is infinite

chase<sub>3</sub>(*F*, 
$$\mathcal{R}$$
) =  $a \xrightarrow{R} b \xrightarrow{R} n_0 \xrightarrow{R} n_1 \xrightarrow{R} \cdots$   
*P*, *S P*, *S P P*

Facts: 
$$F = \{P(a), R(a, b)\}$$
  
Query:  $Q(x) \leftarrow S(x)$ 

Rules:

1. 
$$R(x, y) \rightarrow \exists z \ R(y, z)$$
  
2.  $P(x) \land R(x, y) \rightarrow P(y)$   
3.  $R(x, y) \land P(y) \rightarrow S(x)$ 

## Chase is infinite

$$chase_{\infty}(F, \mathcal{R}) = a \xrightarrow{R} b \xrightarrow{R} n_0 \xrightarrow{R} n_1 \xrightarrow{R} \cdots$$
$$P, S \xrightarrow{P}, S \xrightarrow{P}, S \xrightarrow{P}, S \xrightarrow{P}, S$$

Query rewriting is not finite  $Q(x) \leftarrow S(x)$ 

Rules:

1.  $R(x, y) \rightarrow \exists z \ R(y, z)$ 2.  $P(x) \land R(x, y) \rightarrow P(y)$ 

3.  $R(x,y) \wedge P(y) \rightarrow S(x)$ 

Chase is infinite

chase(
$$F, \mathcal{R}$$
) =  $a \xrightarrow{R} b \xrightarrow{R} n_0 \xrightarrow{R} n_1 \xrightarrow{R} \cdots$   
 $P, S \xrightarrow{P, S}$ 

## Query rewriting is not finite

 $Q(x) \leftarrow S(x)$  $Q_1(x) \leftarrow R(x, y) \land P(y)$ 

## Motivating Example

#### Rules:

Facts:  $F = \{P(a), R(a, b)\}$ Query:  $Q(x) \leftarrow S(x)$ 

1.  $R(x, y) \rightarrow \exists z \ R(y, z)$ 2.  $P(x) \land R(x, y) \rightarrow P(y)$ 

3. 
$$R(x,y) \wedge P(y) \rightarrow S(x)$$

Chase is infinite

chase(
$$F, \mathcal{R}$$
) =  $a \xrightarrow{R} b \xrightarrow{R} n_0 \xrightarrow{R} n_1 \xrightarrow{R} \cdots$   
 $P, S \xrightarrow{P}, S$ 

### Query rewriting is not finite

 $egin{aligned} Q(x) \leftarrow S(x) \ Q_1(x) \leftarrow R(x,y) \wedge P(y) \ Q_2(x) \leftarrow R(x,y) \wedge P(x_1) \wedge R(x_1,y) \end{aligned}$ 

## Motivating Example

Facts:  $F = \{P(a), R(a, b)\}$ Query:  $Q(x) \leftarrow S(x)$ 

#### Rules:

1. 
$$R(x, y) \rightarrow \exists z \ R(y, z)$$
  
2.  $P(x) \land R(x, y) \rightarrow P(y)$ 

3.  $R(x,y) \wedge P(y) \rightarrow S(x)$ 

Chase is infinite

chase 
$$(F, \mathcal{R}) = a \xrightarrow{R} b \xrightarrow{R} n_0 \xrightarrow{R} n_1 \xrightarrow{R} \cdots$$
  
 $P, S \xrightarrow{P}, S$ 

Query rewriting is not finite

 $Q(x) \leftarrow S(x)$   $Q_1(x) \leftarrow R(x, y) \land P(y)$   $Q_2(x) \leftarrow R(x, y) \land P(x_1) \land R(x_1, y)$   $Q_3(x) \leftarrow R(x, y) \land P(x_2) \land R(x_2, x_1) \land R(x_1, y)$ 

#### Definition

Given  $\mathcal{R}$  a set of guarded rules,  $P_{\mathcal{R}}$  is a **Datalog rewriting** of  $\mathcal{R}$  iff:

1.  $P_{\mathcal{R}}$  is a finite set of Datalog rules,

2. for every F fact base and every A ground fact,

$$F, \mathcal{R} \models A$$
 iff  $F, P_{\mathcal{R}} \models A$ .

## Existential-free conjunctive query answering

We can answer any conjunctive query Q without existential variable by evaluating Q on  $chase_{\infty}(F, P_{\mathcal{R}})$ .

## Datalog Rewriting Example

#### Rules:

Facts:  $F = \{P(a), R(a, b)\}$ Query:  $Q(x) \leftarrow S(x)$ 

## 1. $R(x, y) \rightarrow \exists z \ R(y, z)$

2. 
$$P(x) \wedge R(x, y) \rightarrow P(y)$$

3. 
$$R(x,y) \wedge P(y) \rightarrow S(x)$$

### Infinite chase

$$chase_{\infty}(F, \mathcal{R}) = a \xrightarrow{R} b \xrightarrow{R} n_0 \xrightarrow{R} n_1 \xrightarrow{R} \cdots$$
$$P, S \quad P, S \quad P, S \quad P, S$$

A Datalog rewriting of  ${\cal R}$  is the set  ${\it P}_{\cal R}$  containing the rule 2, 3 and :

$$R(x,y) \wedge P(y) \rightarrow S(y)$$

$$\operatorname{chase}_{\infty}(F, P_{\mathcal{R}}) = a \xrightarrow{R} b$$
  
 $P, S \quad P, S$ 

Tree-like Chase

Existential-based Datalog Rewriting

Skolem Datalog Rewriting

Implementation and Experiments

Tree-like Chase

## Head Normal Form

#### Definition

A rule r is in **Head Normal Form (HNF)**, if r is Datalog or every atom in the head of r contains at least one existential variable.

We can always obtain from any rule a equivalent set of rules in HNF.

#### Example

The rule  $A(x) \rightarrow \exists y \ B(x,y) \land C(y) \land G(x)$  becomes the following rules in HNF:

- $A(x) \rightarrow \exists y \ B(x,y) \land C(y)$
- $A(x) \rightarrow G(x)$

### Remark

A rule will be either :

- a Datalog rule
- a non-full rule

## **Tree-like Chase**

### Definition

We say that A an atom is guarded in an atom set S if there exists  $B \in S$  such that  $\operatorname{terms}(A) \subseteq \operatorname{terms}(B)$ .

## Definition

A chase tree T is a directed tree where:

- each vertex contains a set of facts
- one vertex is recently updated

## Definition

A **tree-like chase sequence** for a set of guarded rules  $\mathcal{R}$  and a set of facts F is a sequence  $T_0, \ldots, T_n$  of chase tree with:

- $T_0$  has a single vertex containing F
- $T_{i+1}$  is obtained from  $T_i$  by a <u>chase</u> step using a rule in  $\mathcal{R}$  or a propagation step

$$R(x_{1}, x_{2}) \rightarrow \exists y \, S(x_{1}, y) R(x_{1}, x_{2}) \rightarrow \exists y \, T(x_{1}, x_{2}, y) T(x_{1}, x_{2}, x_{3}) \rightarrow \exists y \, U(x_{1}, x_{2}, y) U(x_{1}, x_{2}, x_{3}) \rightarrow P(x_{2}) T(x_{1}, x_{2}, x_{3}) \wedge P(x_{2}) \rightarrow M(x_{1}) S(x_{1}, x_{2}) \wedge M(x_{1}) \rightarrow N(x_{1})$$

$$\frac{T_0}{R(c,d)}$$

 $\begin{aligned} & R(x_1, x_2) \to \exists y \ S(x_1, y) \\ & R(x_1, x_2) \to \exists y \ T(x_1, x_2, y) \\ & T(x_1, x_2, x_3) \to \exists y \ U(x_1, x_2, y) \\ & U(x_1, x_2, x_3) \to P(x_2) \\ & T(x_1, x_2, x_3) \land P(x_2) \to M(x_1) \\ & S(x_1, x_2) \land M(x_1) \to N(x_1) \end{aligned}$ 

#### Chase step with a non-full rule

- 1. the rule is triggered by the facts in a parent vertex
- 2. a fresh child vertex is introduced containing the deduced facts



 $R(x_{1}, x_{2}) \rightarrow \exists y \ S(x_{1}, y)$  $R(x_{1}, x_{2}) \rightarrow \exists y \ T(x_{1}, x_{2}, y)$  $T(x_{1}, x_{2}, x_{3}) \rightarrow \exists y \ U(x_{1}, x_{2}, y)$  $U(x_{1}, x_{2}, x_{3}) \rightarrow P(x_{2})$  $T(x_{1}, x_{2}, x_{3}) \land P(x_{2}) \rightarrow M(x_{1})$  $S(x_{1}, x_{2}) \land M(x_{1}) \rightarrow N(x_{1})$ 



### Chase step with a non-full rule

- 1. the rule is triggered by the facts in a parent vertex
- 2. a fresh child vertex is introduced containing the deduced facts
- 3. the child vertex inherits the parent facts that are guarded by the deduced facts

 $R(x_{1}, x_{2}) \rightarrow \exists y \ S(x_{1}, y)$  $R(x_{1}, x_{2}) \rightarrow \exists y \ T(x_{1}, x_{2}, y)$  $T(x_{1}, x_{2}, x_{3}) \rightarrow \exists y \ U(x_{1}, x_{2}, y)$  $U(x_{1}, x_{2}, x_{3}) \rightarrow P(x_{2})$  $T(x_{1}, x_{2}, x_{3}) \land P(x_{2}) \rightarrow M(x_{1})$  $S(x_{1}, x_{2}) \land M(x_{1}) \rightarrow N(x_{1})$ 



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#### Chase step with a Datalog rule

- the rule is triggered by the facts in a vertex
- the deduced facts are added to the vertex



#### **Propagation step**

an atom A in a vertex v is copied in another vertex v', if A is guarded by the facts of v'

 $R(x_{1}, x_{2}) \rightarrow \exists y \ S(x_{1}, y)$  $R(x_{1}, x_{2}) \rightarrow \exists y \ T(x_{1}, x_{2}, y)$  $T(x_{1}, x_{2}, x_{3}) \rightarrow \exists y \ U(x_{1}, x_{2}, y)$  $U(x_{1}, x_{2}, x_{3}) \rightarrow P(x_{2})$  $T(x_{1}, x_{2}, x_{3}) \wedge P(x_{2}) \rightarrow M(x_{1})$  $S(x_{1}, x_{2}) \wedge M(x_{1}) \rightarrow N(x_{1})$ 



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#### Chase step with a Datalog rule

- the rule is triggered by the facts in a vertex
- the deduced facts are added to the vertex

#### Theorem

Given F a set of facts,  $\mathcal{R}$  a guarded rule set, and Q a Boolean conjunctive query,  $F, \mathcal{R} \models Q$  if and only if there exists  $T_0, \ldots, T_n$  a tree-like chase sequence for  $\mathcal{R}$  and F such that the facts in  $T_n$  implies Q.

## Definition

The tree-like chase sequence  $T_0, \ldots, T_n$  is **one-pass** if:

- chase or propagate steps are applied to the recently-updated vertex,
- propagate steps only propagate a fact from a child to its parent,
- a chase step is applicable provided that no propagation step is applicable

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\begin{array}{l} R(x_{1}, x_{2}) \to \exists y \ S(x_{1}, y) \\ R(x_{1}, x_{2}) \to \exists y \ T(x_{1}, x_{2}, y) \\ T(x_{1}, x_{2}, x_{3}) \to \exists y \ U(x_{1}, x_{2}, y) \\ U(x_{1}, x_{2}, x_{3}) \to P(x_{2}) \\ T(x_{1}, x_{2}, x_{3}) \wedge P(x_{2}) \to M(x_{1}) \\ S(x_{1}, x_{2}) \wedge M(x_{1}) \to N(x_{1}) \end{array}
```



 $R(x_1, x_2) \rightarrow \exists y \ S(x_1, y)$   $R(x_1, x_2) \rightarrow \exists y \ T(x_1, x_2, y)$   $T(x_1, x_2, x_3) \rightarrow \exists y \ U(x_1, x_2, y)$   $U(x_1, x_2, x_3) \rightarrow P(x_2)$   $T(x_1, x_2, x_3) \land P(x_2) \rightarrow M(x_1)$   $S(x_1, x_2) \land M(x_1) \rightarrow N(x_1)$ 



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```



 $R(x_1, x_2) \rightarrow \exists y \ S(x_1, y)$   $R(x_1, x_2) \rightarrow \exists y \ T(x_1, x_2, y)$   $T(x_1, x_2, x_3) \rightarrow \exists y \ U(x_1, x_2, y)$   $U(x_1, x_2, x_3) \rightarrow P(x_2)$   $T(x_1, x_2, x_3) \land P(x_2) \rightarrow M(x_1)$  $S(x_1, x_2) \land M(x_1) \rightarrow N(x_1)$ 



## Loops and Datalog Rewriting

### Definition

A **loop** at a vertex v is a subsequence  $T_i, \ldots, T_j$  in a one-pass tree-like chase sequence, where:

- $T_{i+1}$  is obtained by a chase step with a non-full rule,
- $T_j$  is obtained by a propagation step that copies the atom A
- v is the recently updated vertex of both  $T_i$  and  $T_j$

We call A the **output** of the loop.

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We call A the **output** of the loop.

#### Theorem

A Datalog rule set P is a Datalog rewriting of  $\mathcal R$  a set of guarded rules if

- P is a logical consequence of  $\mathcal{R}$ ,
- each Datalog rule of  $\mathcal{R}$  is a logical consequence of P,
- for each fact base F, a loop for F and  $\mathcal{R}$  with the output A, we have  $F, P \models A$ .

 $R(x_{1}, x_{2}) \rightarrow \exists y \ S(x_{1}, y)$  $R(x_{1}, x_{2}) \rightarrow \exists y \ T(x_{1}, x_{2}, y)$  $T(x_{1}, x_{2}, x_{3}) \rightarrow \exists y \ U(x_{1}, x_{2}, y)$  $U(x_{1}, x_{2}, x_{3}) \rightarrow P(x_{2})$  $T(x_{1}, x_{2}, x_{3}) \land P(x_{2}) \rightarrow M(x_{1})$  $S(x_{1}, x_{2}) \land M(x_{1}) \rightarrow N(x_{1})$ 

 $\begin{array}{c|c}
T_4' & R(c,d) \\
\hline R(c,d), T(c,d,n_2), P(d) \\
\hline R(c,d), U(c,d,n_3), P(d)
\end{array}$ 

 $T(x_1,x_2,x_3) \to P(x_2)$ 

$$R(x_{1}, x_{2}) \rightarrow \exists y \ S(x_{1}, y) R(x_{1}, x_{2}) \rightarrow \exists y \ T(x_{1}, x_{2}, y) T(x_{1}, x_{2}, x_{3}) \rightarrow \exists y \ U(x_{1}, x_{2}, y) U(x_{1}, x_{2}, x_{3}) \rightarrow P(x_{2}) T(x_{1}, x_{2}, x_{3}) \land P(x_{2}) \rightarrow M(x_{1}) S(x_{1}, x_{2}) \land M(x_{1}) \rightarrow N(x_{1})$$

 $\xrightarrow{\rightarrow} N(x_1)$  R(c, d)

 $T(x_1, x_2, x_3) \rightarrow P(x_2)$  $R(x_1, x_2) \rightarrow P(x_2)$ 



$$R(x_{1}, x_{2}) \rightarrow \exists y \ S(x_{1}, y) R(x_{1}, x_{2}) \rightarrow \exists y \ T(x_{1}, x_{2}, y) T(x_{1}, x_{2}, x_{3}) \rightarrow \exists y \ U(x_{1}, x_{2}, y) U(x_{1}, x_{2}, x_{3}) \rightarrow P(x_{2}) T(x_{1}, x_{2}, x_{3}) \wedge P(x_{2}) \rightarrow M(x_{1}) S(x_{1}, x_{2}) \wedge M(x_{1}) \rightarrow N(x_{1})$$

 $egin{aligned} &T(x_1, x_2, x_3) 
ightarrow P(x_2) \ &R(x_1, x_2) 
ightarrow P(x_2) \ &R(x_1, x_2) \wedge P(x_2) 
ightarrow M(x_1) \end{aligned}$ 



```
R(x_{1}, x_{2}) \rightarrow \exists y \ S(x_{1}, y) 
R(x_{1}, x_{2}) \rightarrow \exists y \ T(x_{1}, x_{2}, y) 
T(x_{1}, x_{2}, x_{3}) \rightarrow \exists y \ U(x_{1}, x_{2}, y) 
U(x_{1}, x_{2}, x_{3}) \rightarrow P(x_{2}) 
T(x_{1}, x_{2}, x_{3}) \wedge P(x_{2}) \rightarrow M(x_{1}) 
S(x_{1}, x_{2}) \wedge M(x_{1}) \rightarrow N(x_{1})
```

```
T(x_1, x_2, x_3) \rightarrow P(x_2)
R(x_1, x_2) \rightarrow P(x_2)
R(x_1, x_2) \land P(x_2) \rightarrow M(x_1)
R(x_1, x_2) \land M(x_1) \rightarrow N(x_1)
```



Existential-based Datalog Rewriting Final state of a loop of output P(d):

- 1.  $R(x_1, x_2) \to \exists y \ T(x_1, x_2, y)$
- 2.  $T(x_1, x_2, x_3) \rightarrow \exists y \ U(x_1, x_2, y)$
- 3.  $U(x_1, x_2, x_3) \rightarrow P(x_2)$
- 4.  $T(x_1, x_2, x_3) \rightarrow P(x_2)$

Final state of a loop of output P(d):

- 1.  $R(x_1, x_2) \to \exists y \ T(x_1, x_2, y)$ 2.  $T(x_1, x_2, x_3) \to \exists y \ U(x_1, x_2, y)$
- 3.  $U(x_1, x_2, x_3) \rightarrow P(x_2)$
- 4.  $T(x_1, x_2, x_3) \rightarrow P(x_2)$
- 5.  $R(x_1, x_2) \rightarrow P(x_2)$



## The Existential-Based Rewriting Algorithm (ExbDR)

## Definition

The Existential-Based Datalog rewriting inference takes

- a <u>non-full</u> rule  $\tau$
- a Datalog rule  $\tau'$
- a piece unifier u of the head of  $\tau$  with the body of  $\tau'$

and returns the composition of  $\tau$  with  $\tau'$  with respect to u in HNF.

## Definition

Given  ${\mathcal R}$  a set of guarded rule in HNF, the  ${\ensuremath{\text{ExbDR}}}$  algorithm

- 1. applies the inference rule on the rules in  $\ensuremath{\mathcal{R}}$  until it reaches a fixed point,
- 2. returns all Datalog rules.

The output is a Datalog rewriting of  $\mathcal{R}$ .

$$R(u,v) \rightarrow \exists w \ R(v,w)$$
 (1)

$$A(x) \wedge R(x, y) \rightarrow A(y)$$
 (2)

$$R(x,y) \wedge A(y) \rightarrow C(x)$$
 (3)

$$R(u,v) \to \exists w \ R(v,w) \tag{1}$$

$$A(x) \wedge R(x, y) \rightarrow A(y)$$
 (2)

$$R(x,y) \wedge A(y) \rightarrow C(x)$$
 (3)

$$R(u,v) \wedge A(v) \rightarrow \exists w \ R(v,w) \wedge A(w)$$
 (4)

#### Inferred rules:

$$R(u,v) \to \exists w \ R(v,w)$$
 (1)

$$A(x) \wedge R(x, y) \rightarrow A(y)$$
 (2)

 $R(x,y) \wedge A(y) \rightarrow C(x)$  (3)

 $R(u,v) \wedge A(v) \rightarrow \exists w \ R(v,w) \wedge A(w) \quad (4)$ 

$$R(u,v) \wedge A(v) \rightarrow C(v)$$
 (5)

#### Inferred rules:

$$R(u,v) \rightarrow \exists w \ R(v,w)$$
 (1)

$$A(x) \wedge R(x, y) \rightarrow A(y)$$
 (2)

$$R(x,y) \wedge A(y) \rightarrow C(x)$$
 (3)

$$R(u,v) \wedge A(v) 
ightarrow \exists w \; R(v,w) \wedge A(w)$$

$$R(u,v) \wedge A(v) \rightarrow C(v)$$
 (5)

The outputted Datalog rewriting is (2), (3) and (5).

(4)

### Terminaison

- The rules inferred by ExbDR are guarded,
- The number of variable in the body (resp. head) of the rules inferred by ExbDR is bounded by the maximum number of variable in the body (resp. head) of the input rules.

### Complexity

The complexity of ExbDR is 2-EXPTIME and EXPTIME, if the arity is bounded.

**Skolem Datalog Rewriting** 

## **Rule Skolemization**

## Definition

We skolemize a rule by

- 1. replacing every existential variable by a Skolem term built from a fresh function symbol and the body variables,
- 2. splitting the resulting rule into single-headed rules.

## Example

The non-full rule  $A(x) \rightarrow \exists y \ B(x, y), C(y), G(x)$  becomes the following Skolemized rules:

- $A(x) \rightarrow B(x, f(x))$ ,
- $A(x) \rightarrow C(f(x))$ ,
- $A(x) \rightarrow G(x)$ .

# The Skolem Datalog Rewriting Algorithm (SkDR)

### Definition

## The Skolem rewriting inference takes

- a rule  $\tau$  which has Skolem-free body and contains Skolem terms in the head
- a rule  $\tau'$  which either is <u>Skolem-free</u> or has <u>Skolem-free head</u>
- a mgu  $\mathit{u}$  of the head of  $\tau$  with a guard of  $\tau'$  or an atom containing Skolem terms

and returns the composition of  $\tau$  with  $\tau'$  with respect to u in HNF.

## Definition

Given  ${\mathcal R}$  a set of Skolemized guarded rule, the algorithm SkDR

- 1. applies the inference on the rules in  $\ensuremath{\mathcal{R}}$  until it reaches a fixed point,
- 2. returns every Skolem-free rules.

The output is a Datalog rewriting of  $\mathcal{R}$ .

$$R(u,v) \rightarrow R(v,f(u,v))$$
 (1)

$$A(x) \wedge R(x, y) \rightarrow A(y)$$
 (2)

$$R(x,y) \wedge A(y) \rightarrow C(x)$$
 (3)

$$R(u,v) \to R(v,f(u,v)) \tag{1}$$

$$A(x) \wedge R(x, y) \rightarrow A(y)$$
 (2)

$$R(x,y) \wedge A(y) \rightarrow C(x)$$
 (3)

$$R(u,v) \wedge A(v) \to A(f(u,v))$$
(4)

$$R(u,v) \to R(v,f(u,v)) \tag{1}$$

$$A(x) \wedge R(x, y) \rightarrow A(y)$$
 (2)

$$R(x,y) \wedge A(y) \rightarrow C(x)$$
 (3)

$$R(u,v) \wedge A(v) \rightarrow A(f(u,v))$$
 (4)

$$R(u,v) \wedge A(f(u,v)) \rightarrow C(v)$$
 (5)

$$R(u,v) \to R(v,f(u,v)) \tag{1}$$

$$A(x) \wedge R(x, y) \rightarrow A(y)$$
 (2)

$$R(x,y) \wedge A(y) \rightarrow C(x)$$
 (3)

$$R(u,v) \wedge A(v) \rightarrow A(f(u,v))$$
(4)

$$R(u,v) \wedge A(f(u,v)) \rightarrow C(v)$$
 (5)

$$R(u,v) \wedge A(v) \rightarrow C(v)$$
 (6)

#### Inferred rules:

$$R(u,v) \to R(v,f(u,v)) \tag{1}$$

$$A(x) \wedge R(x, y) \rightarrow A(y)$$
 (2)

$$R(x,y) \wedge A(y) \rightarrow C(x)$$
 (3)

$$R(u,v) \wedge A(v) \rightarrow A(f(u,v))$$
 (4)

$$R(u,v) \wedge A(f(u,v)) \rightarrow C(v)$$
 (5)

$$R(u,v) \wedge A(v) \rightarrow C(v)$$
 (6)

The outputted Datalog rewriting is (2), (3) and (6).

### Proposition

There is a family of guarded rule set  $(\mathcal{R}_n)_{n \in \mathbb{N}}$ , where the number of inferred rules in ExbDR is exponentially larger than in SkDR.

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Implementation and Experiments

For each algorithm we introduce :

- pairwise redundant rules deletion based on an approximation of rule subsumption
- a subsumption index to find candidate rules subsuming or subsumed by a given rule
- a **unification index** to find candidate rules on which the rewriting inference can be applied with a given rule

#### Datasets

- 1. Description Logics ontologies from the Oxford ontology library: 428 guarded rule sets.
- 2. Blown up version of these ontologies with arity up to 10 instead of 2 and "satellite atoms".

Inputs	#Non-full rules				#Datalog rules			
	Min	Max	Avg	Med	Min	Max	Avg	Med
428	1	172K	11K	789	2	157K	5K	283

## Competitor

KAON2 for Description Logics only.

There is no competitor for general guarded rules.

## Results for Rules Derived from Ontologies



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## Results for Rules with Higher-Arity Relations



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- 1. We studied a sufficient condition for a Datalog rule set to be a rewriting of a guarded rule set through the notion of loop in tree-like chase.
- 2. We proposed three Datalog rewriting algorithms and shows their differences
- 3. We implemented them with some optimizations and we conducted large experiments on them.

http://www.cs.ox.ac.uk/people/maxime.buron/blog/gsat-exp/